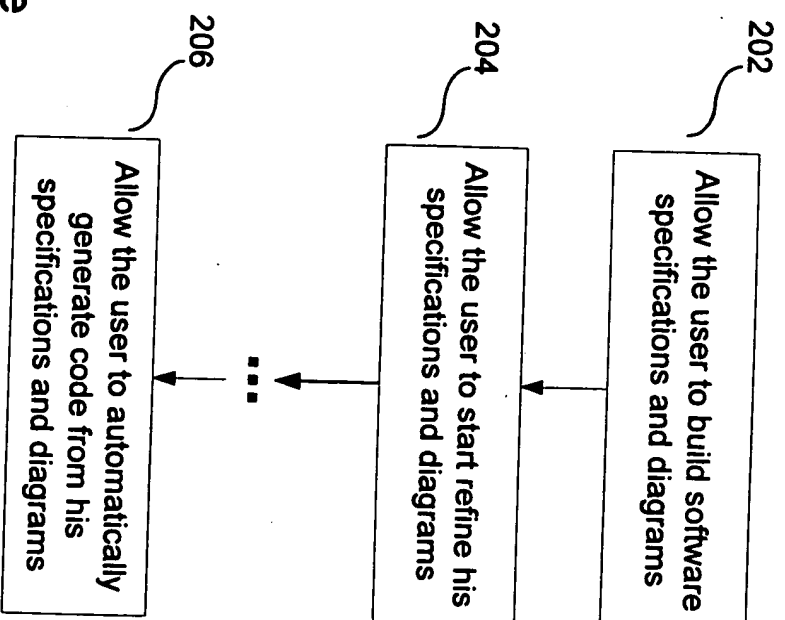
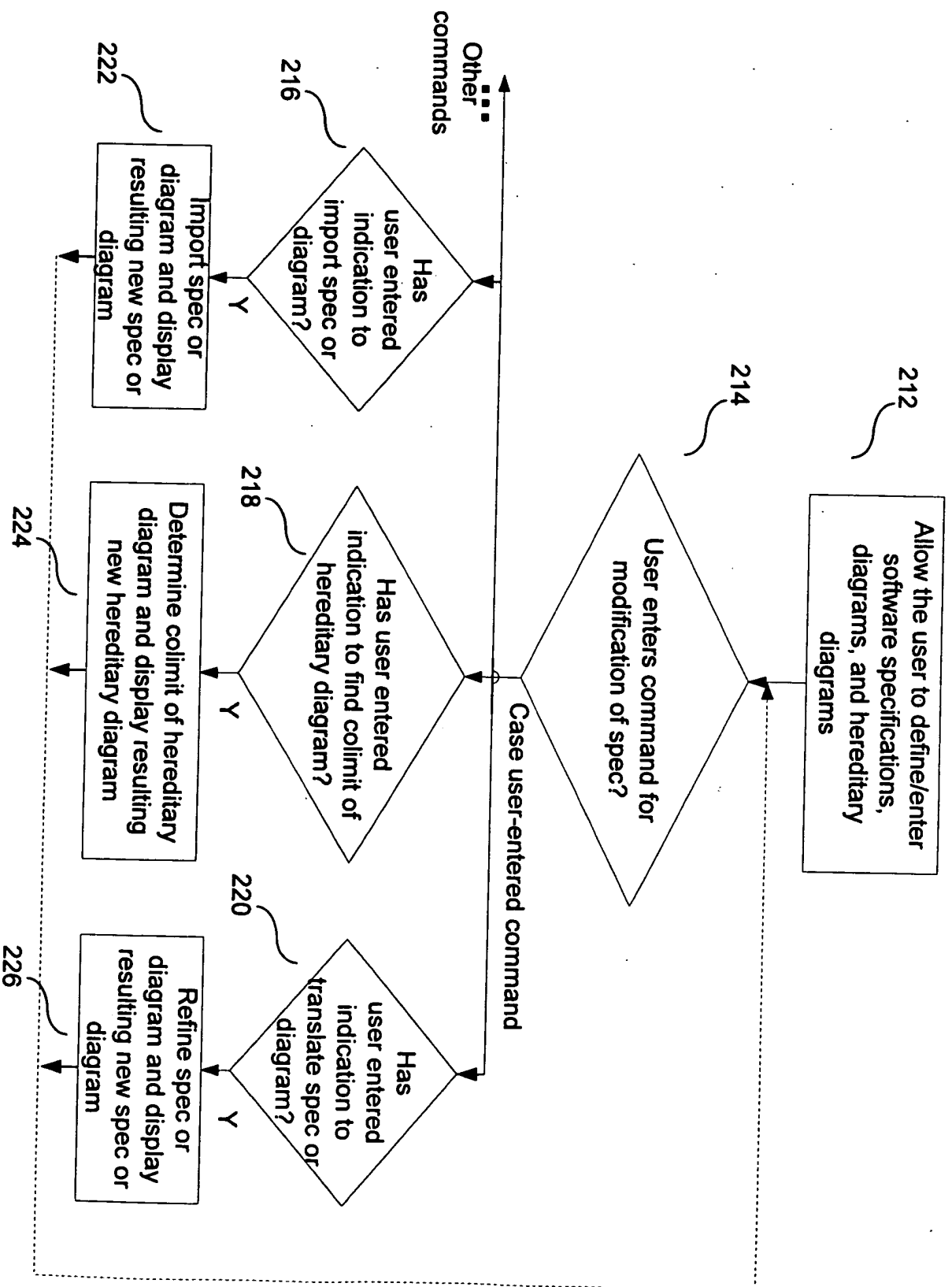


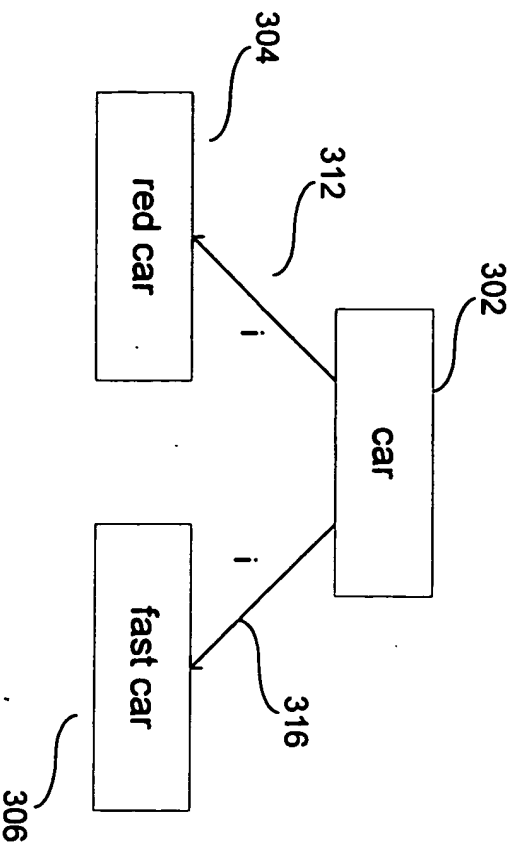
Fig. 1

Fig. 2(a)  
Spec Software

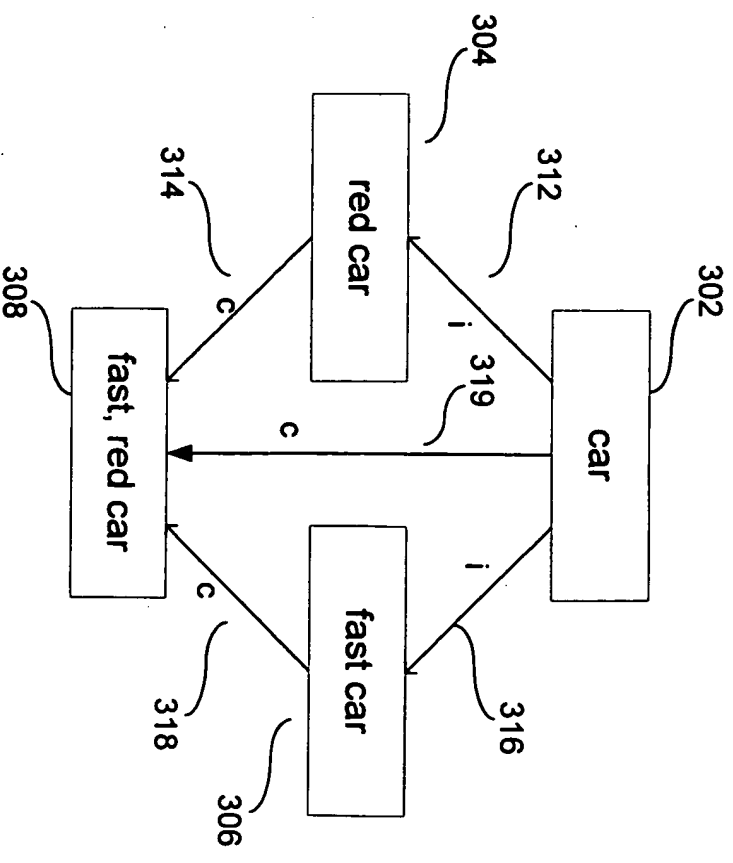




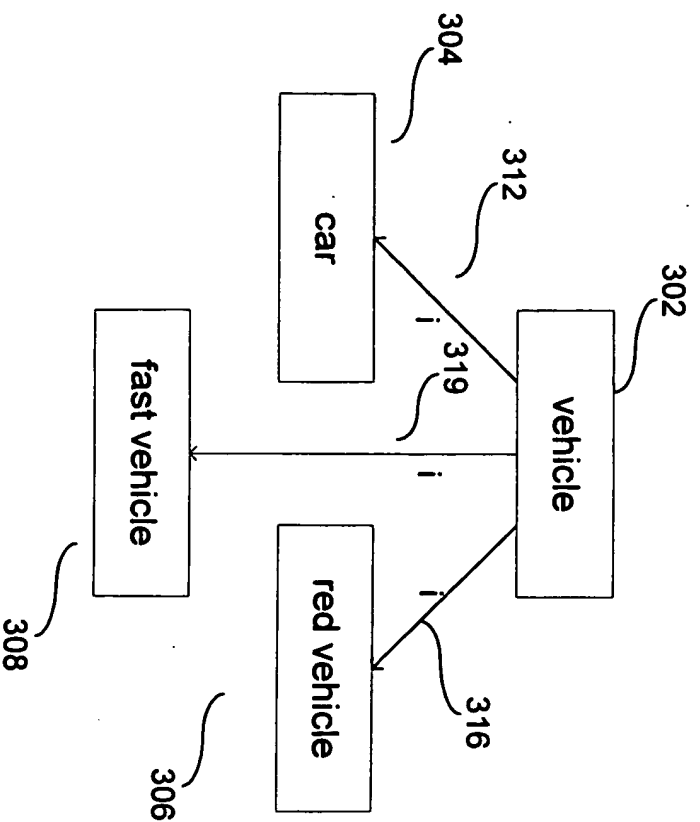
**Fig. 2(b)**  
**Spec Software**



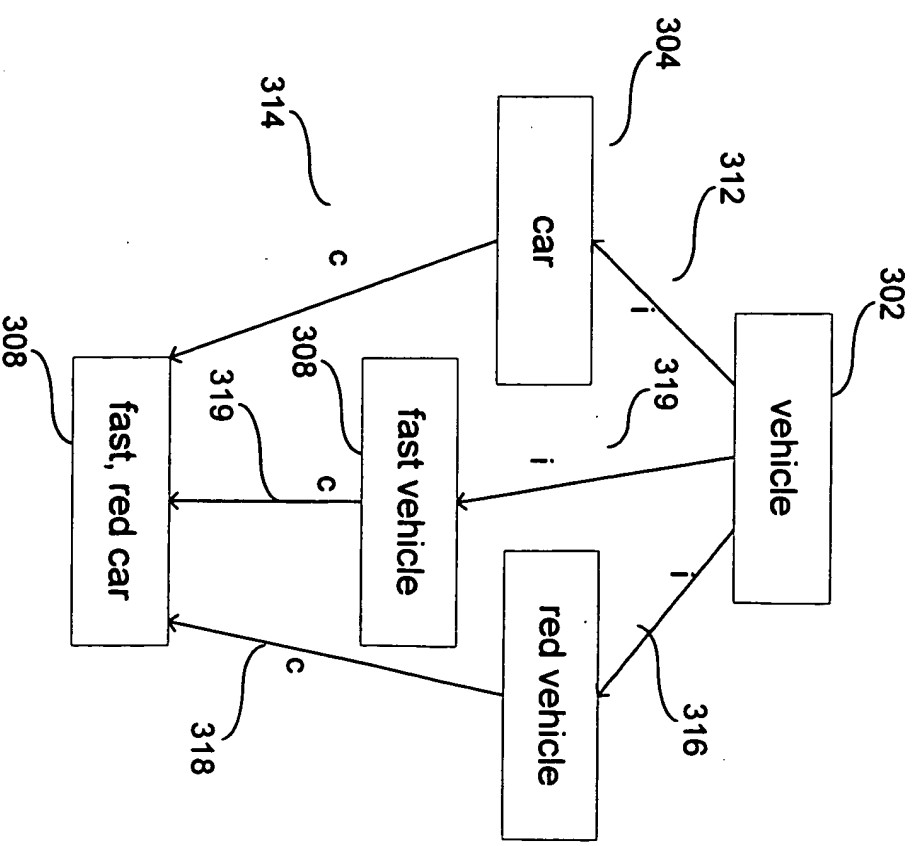
Refining a Specification  
Fig. 3(a)



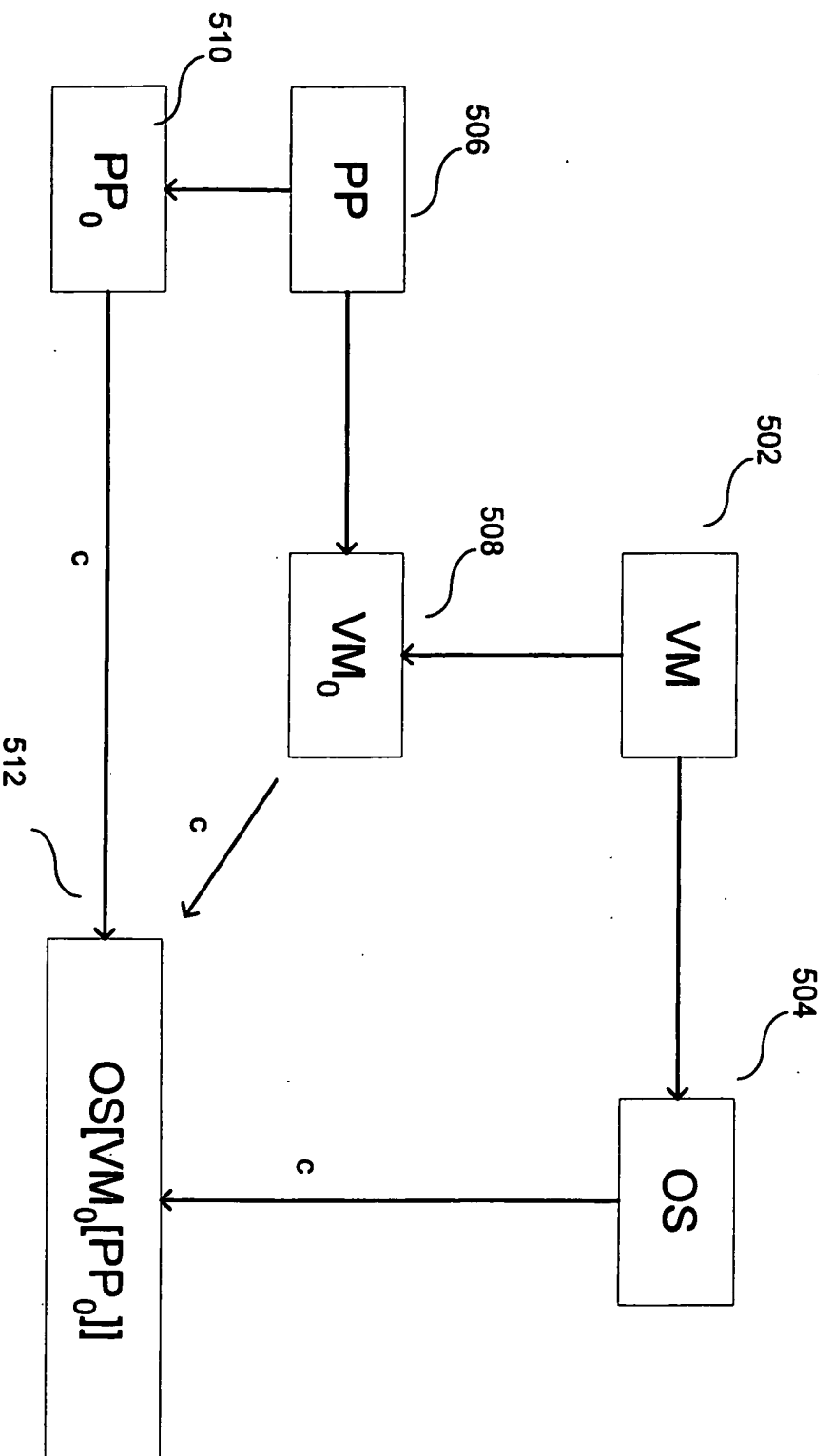
Example of Using a Colimit to  
Combine Refined Specifications  
Fig. 3(b)



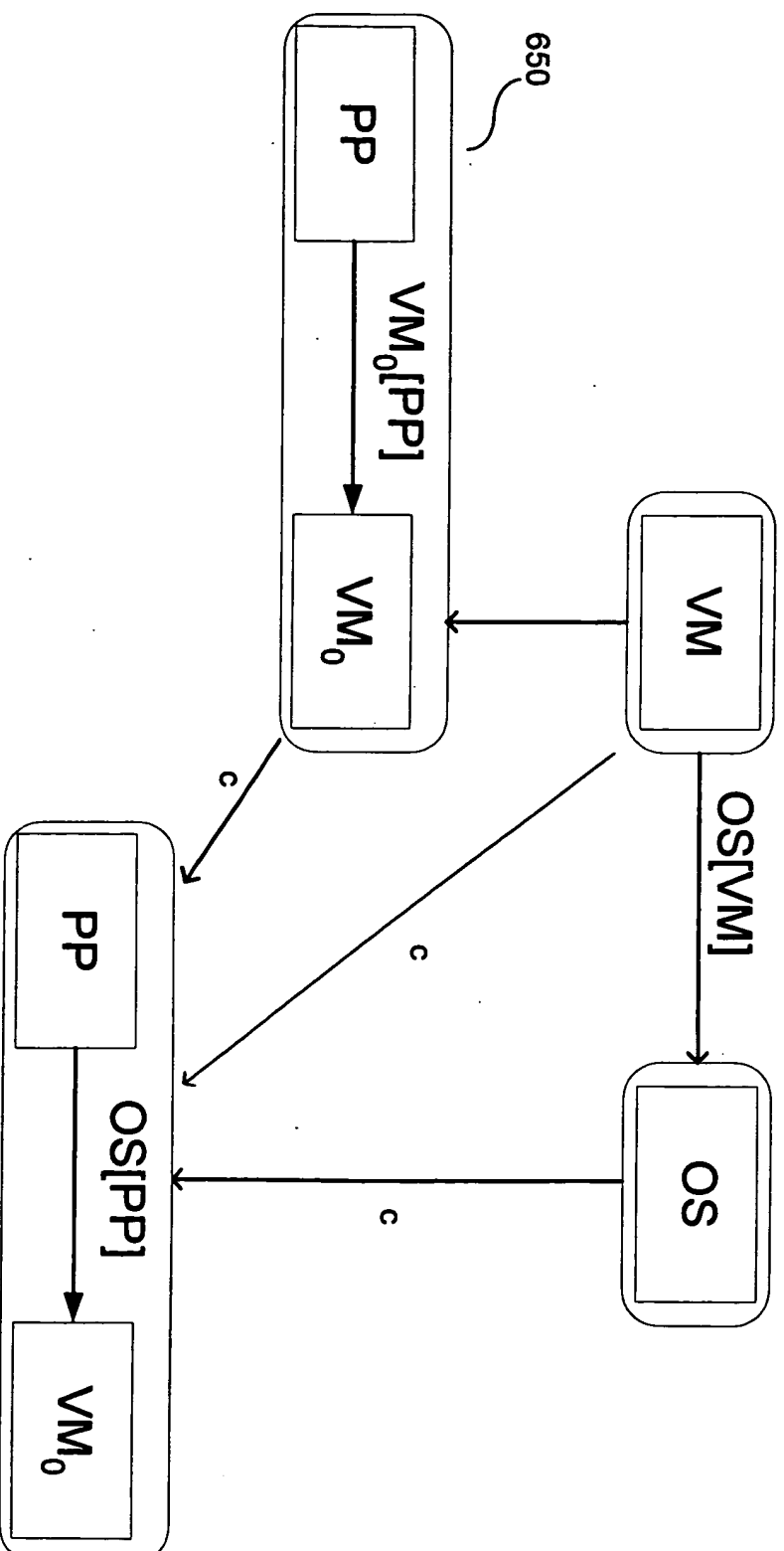
Refining a Specification  
Fig. 4(a)



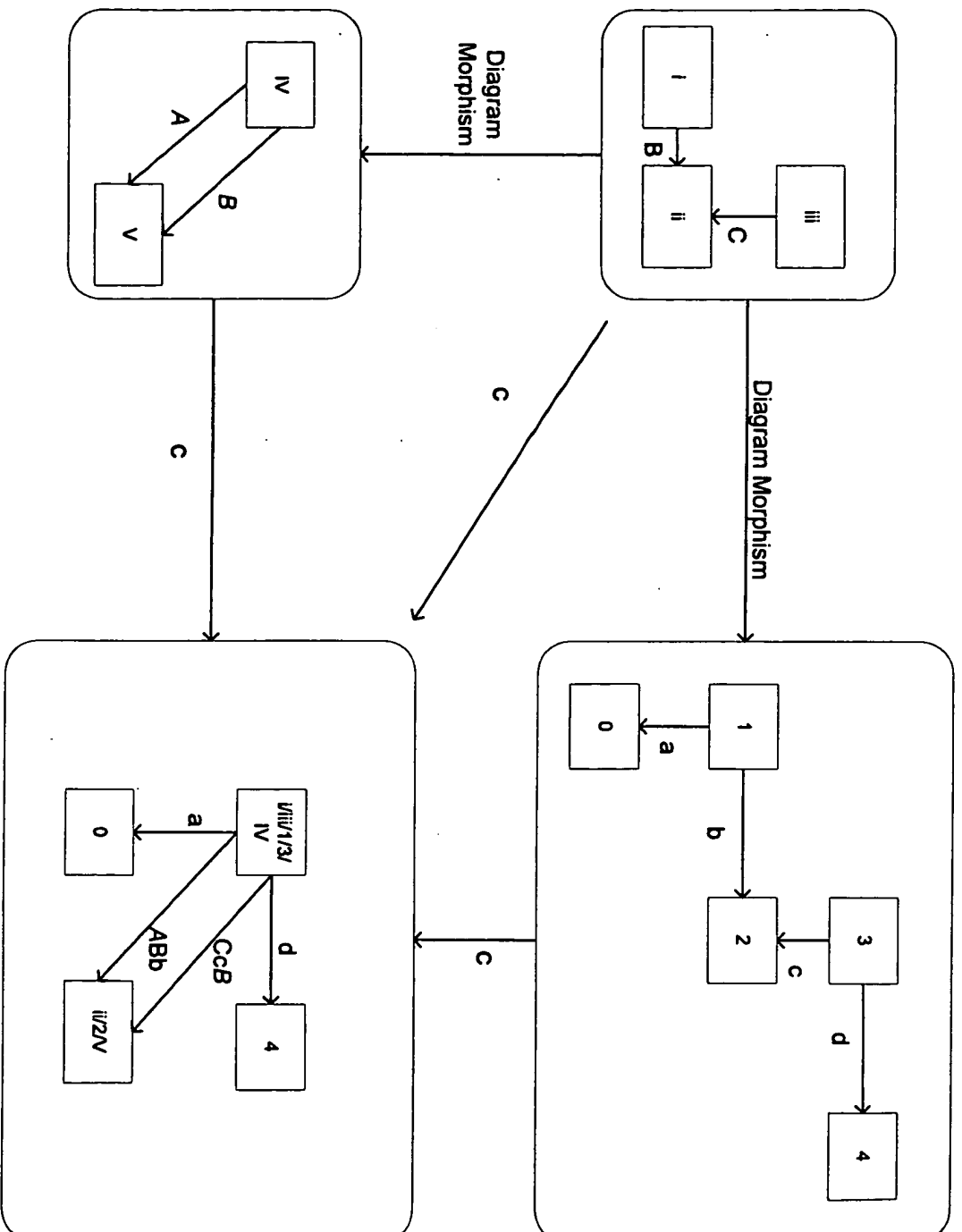
Example of Using a Colimit to  
Combine Refined Specifications  
Fig. 4(b)



Example Colimit of Specifications  
Fig. 5

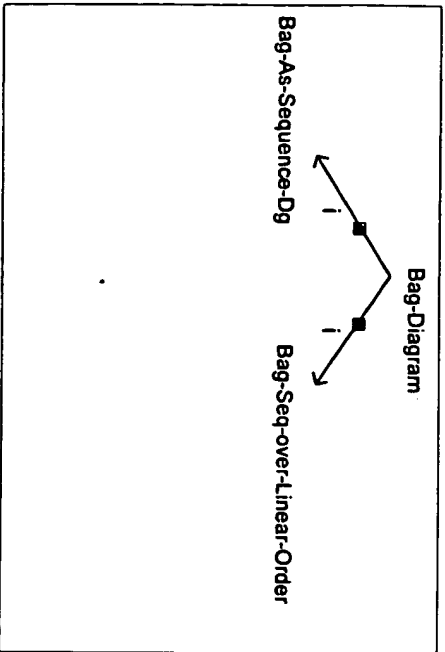


Example Colimit of Diagrams of Diagrams  
Fig. 6

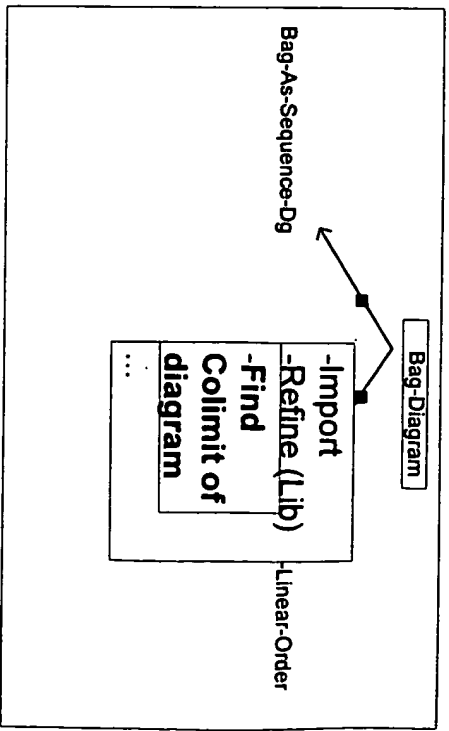


Example of Taking the Colimit of Hereditary Diagrams  
Fig. 7





Example user interface showing a hereditary diagram  
Fig. 8(a)

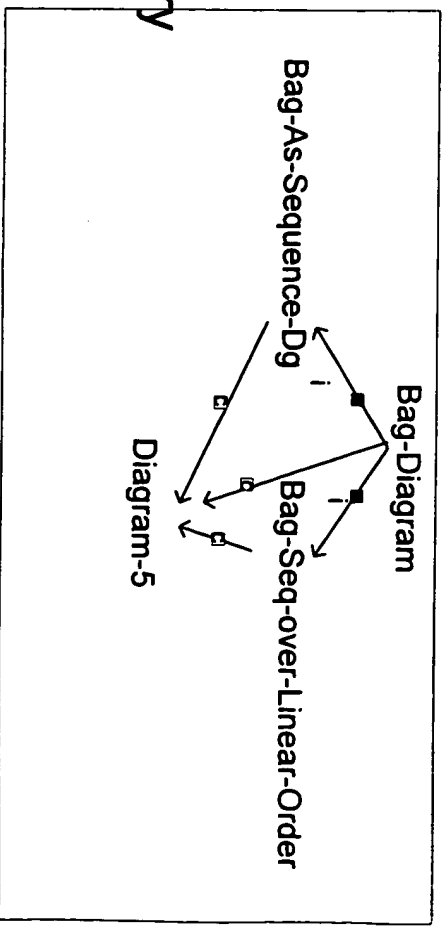


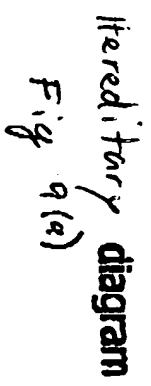
Example user interface showing a hereditary diagram (interface for user to indicate "find colimit" operation)

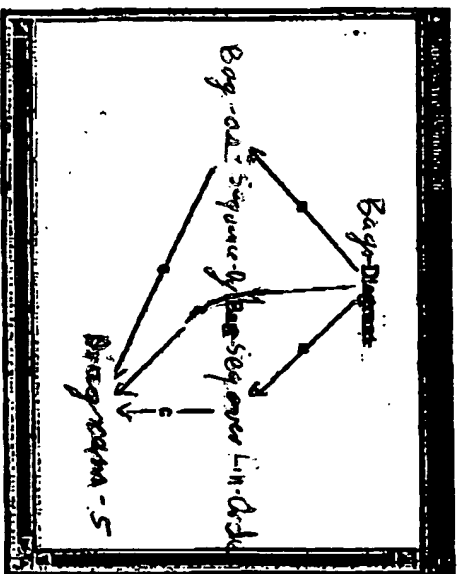
Fig. 8(b)

Example user interface showing a hereditary diagram after the user indicates a "find colimit" operation for the hereditary diagram and the colimit operation is performed

Fig. 8(c)



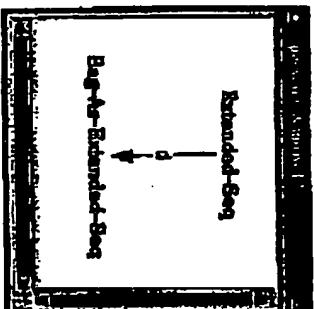
[illegible]



Hereditary diagram, including colimit  
Fig 9(b)



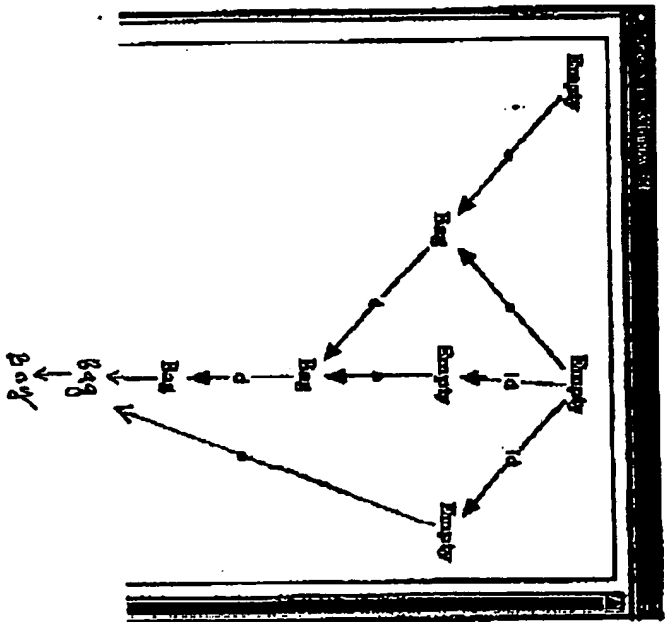
**Bag diagram**  
**(obtained by expanding node**  
**Bag-Diagram**  
**in Hierarchical diagram)**  
**Fig 9(c)**



Bag-as-Sequence diagram  
(obtained by expanding node  
Bag-as-Sequence-diagram  
in Hierarchical diagram )  
Fig 9(d)





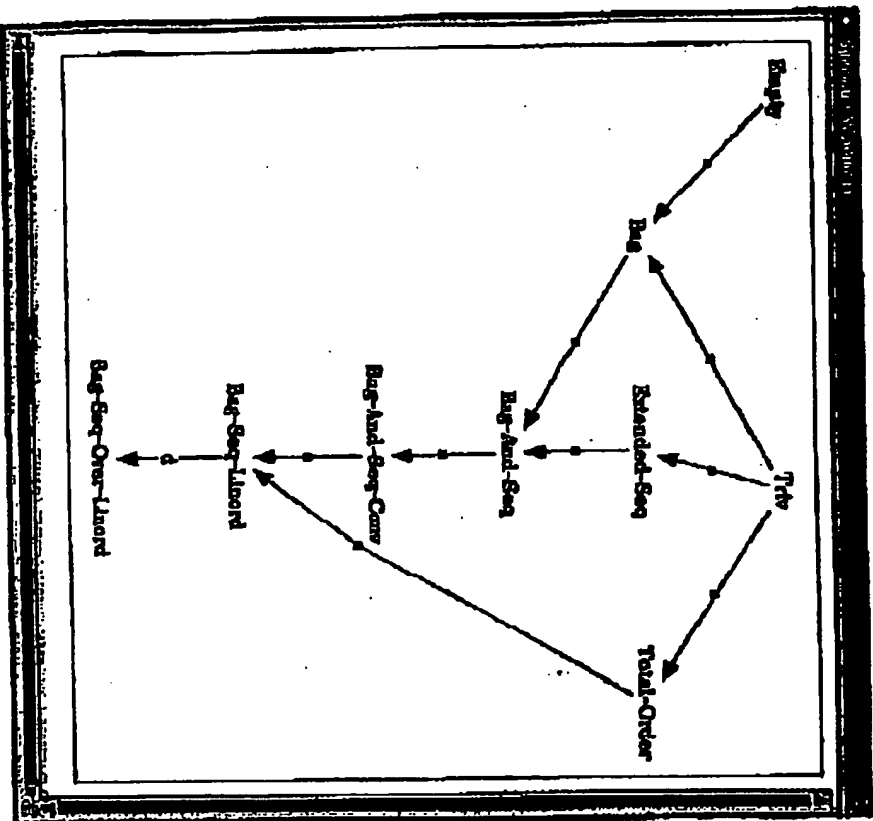


Extended Bag diagram  
Fig. 9(g)





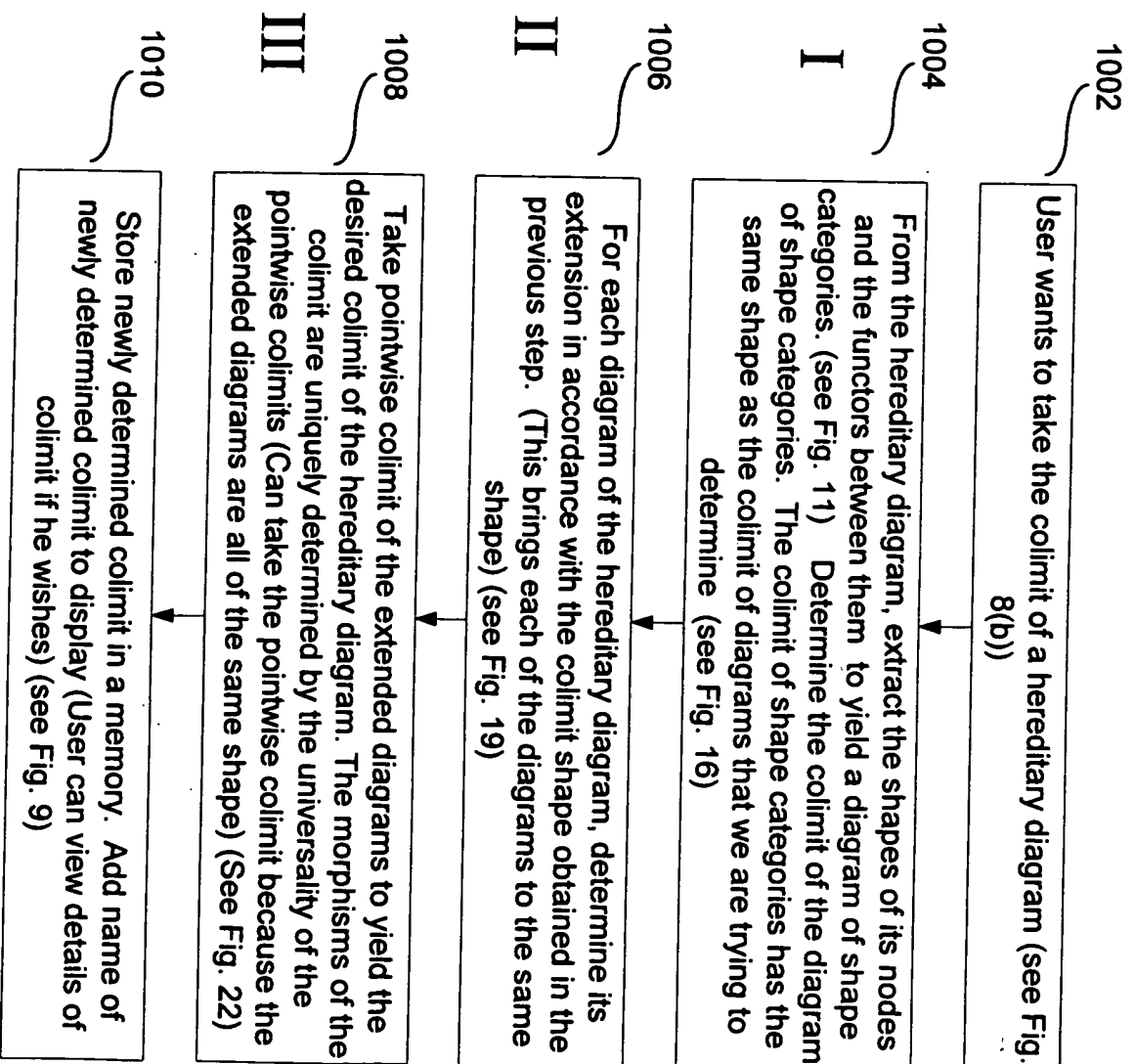
Fig 9(h)



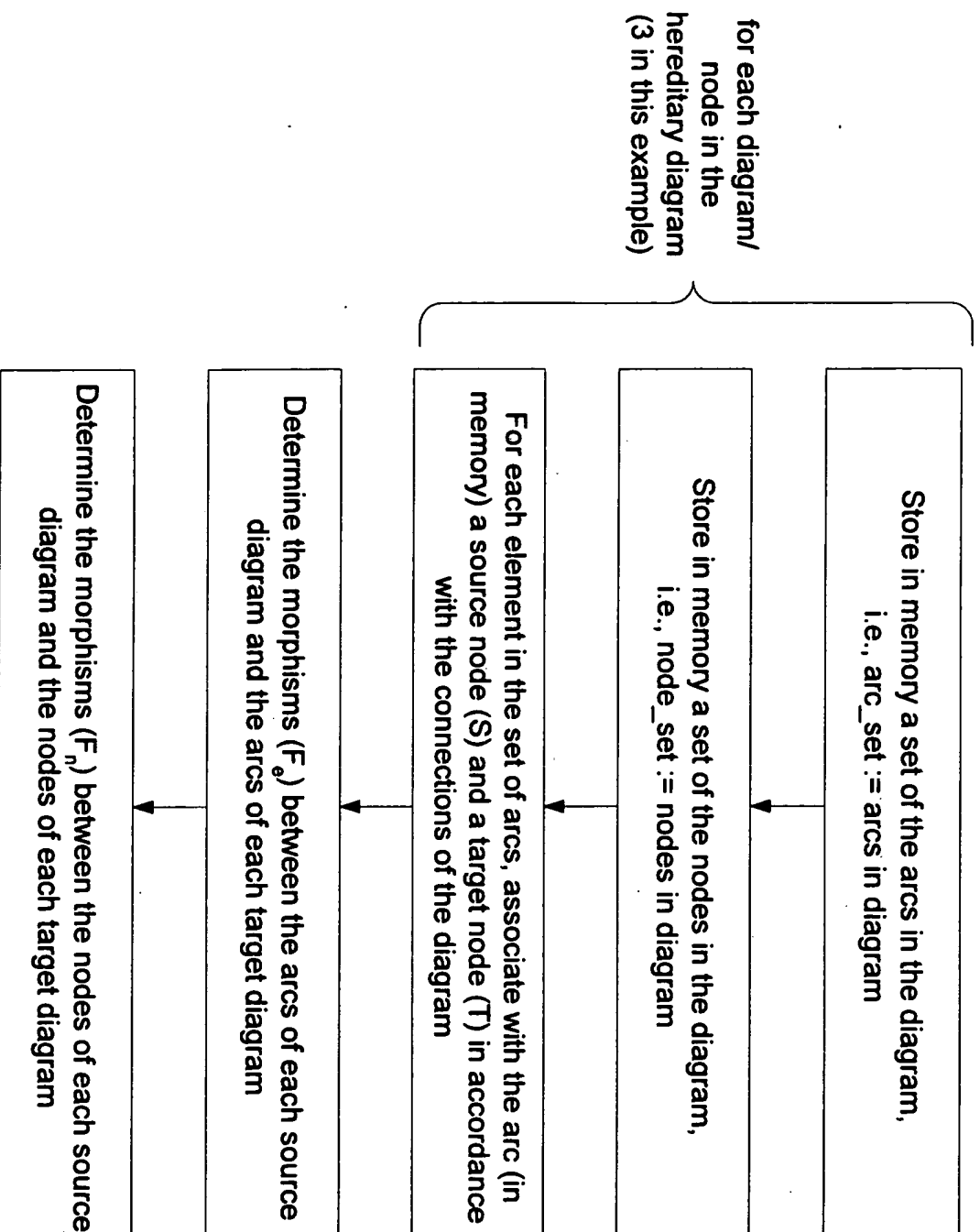
Extended Bag-Seg-over-Linear-Order diagram

Fig 9(i)



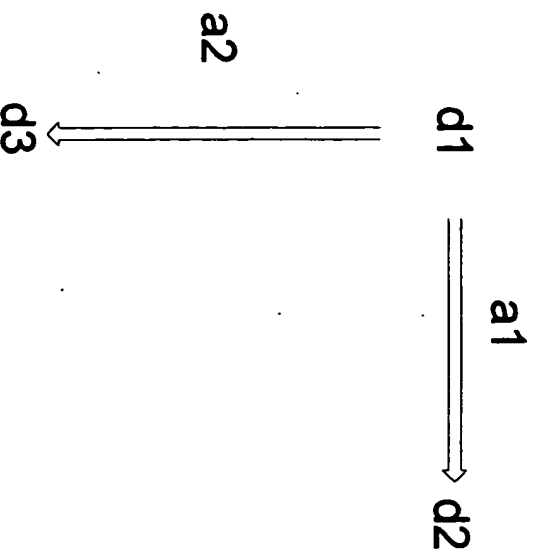


Finding a Colimit of Hereditary Diagrams  
Fig. 10



**PART I: Extract the shapes and shape functors to yield a diagram of shape categories**

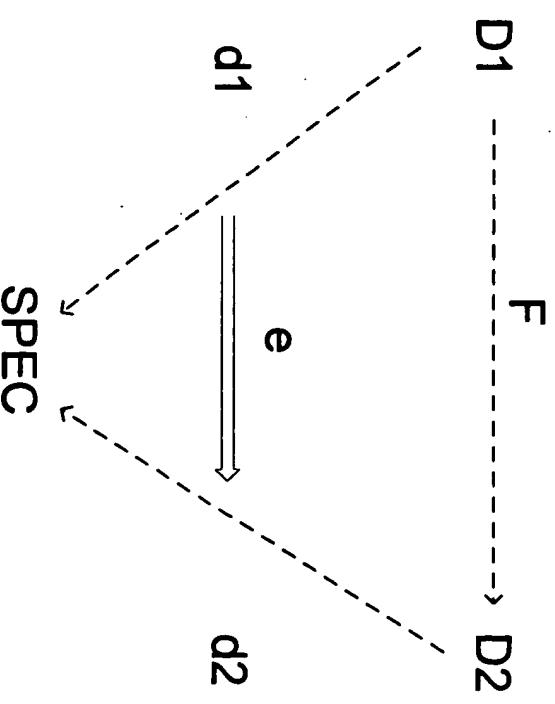
**Fig. 11**



A Hereditary Diagram: Three  
Diagrams and Two Arcs.

Each arc  $a1$  and  $a2$  represents a  
shape morphism having 1) a  
shape functor (such as  $F$ ) and 2)  
a natural shape transformation  
(such as  $e$ :  $d1 \dashrightarrow d2$ )

Fig. 12(a)



A Shape Morphism

where  $d1$  and  $d2$  are diagrams,

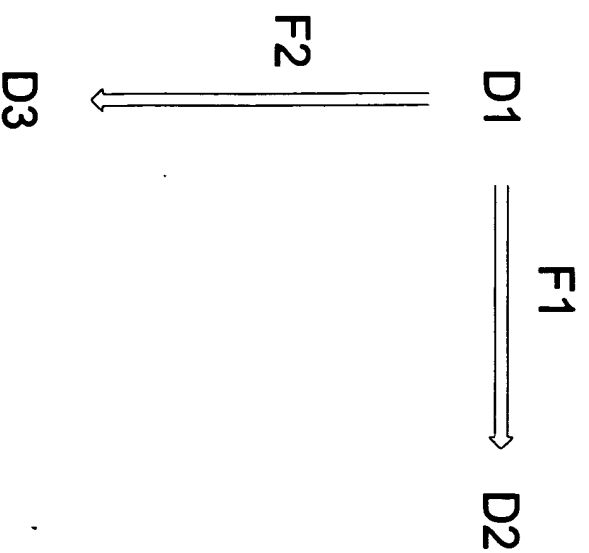
$F$  is a shape functor,  
 $e$  is a natural transformation from  $d1$  to  
( $d2$  composed with  $F$ )

$D1$  and  $D2$  are shape categories of  
diagrams, and  $SPEC$  is the category

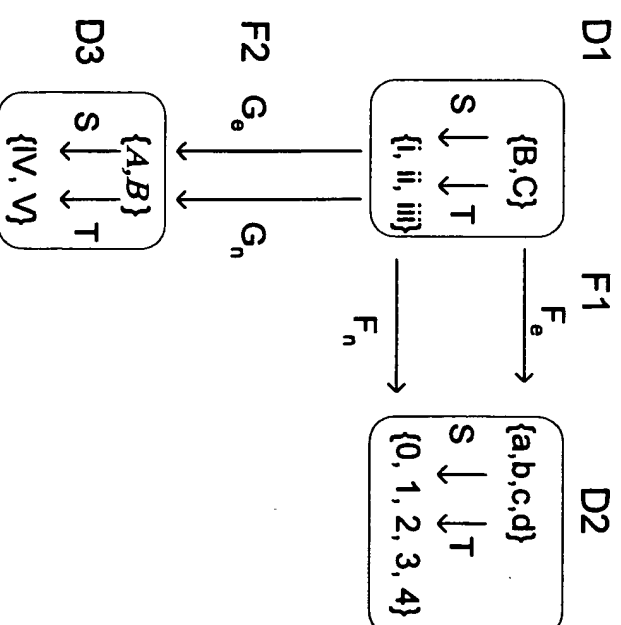
$Spec$

Fig. 12(b)





Extract the  
Shapes and  
Shape Functors  
( $D1$  is shape of  
diagram  $d1$ ,  $F1$  is  
shape functor)  
Fig. 14



More Detailed View of Extracting the  
Shapes and Shape Functors  
(continued on Figs. 15(b)-15(d))  
Fig. 15(a)



Arcs: B -> b  
 C -> c  
 Nodes: i -> 1  
 ii -> 2  
 iii -> 3

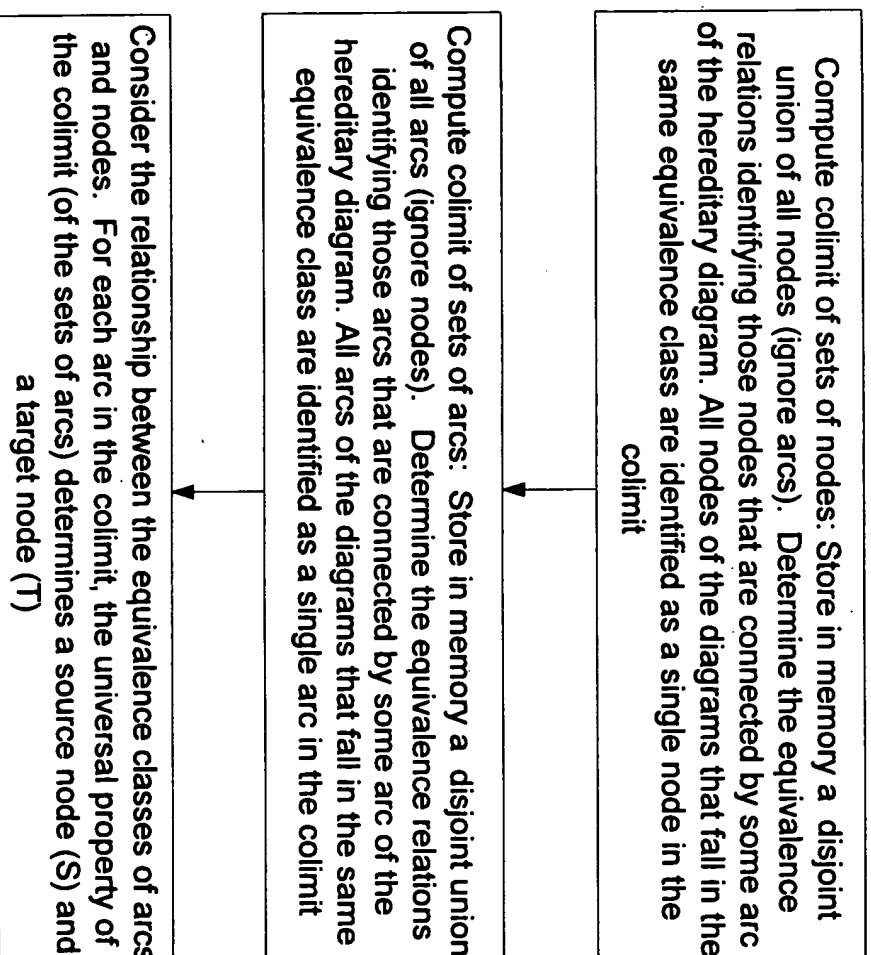
Mapping for F1  
 Fig. 15(b)

Arcs: B -> A  
 C -> B  
 Nodes: i -> IV  
 ii -> V  
 iii -> IV

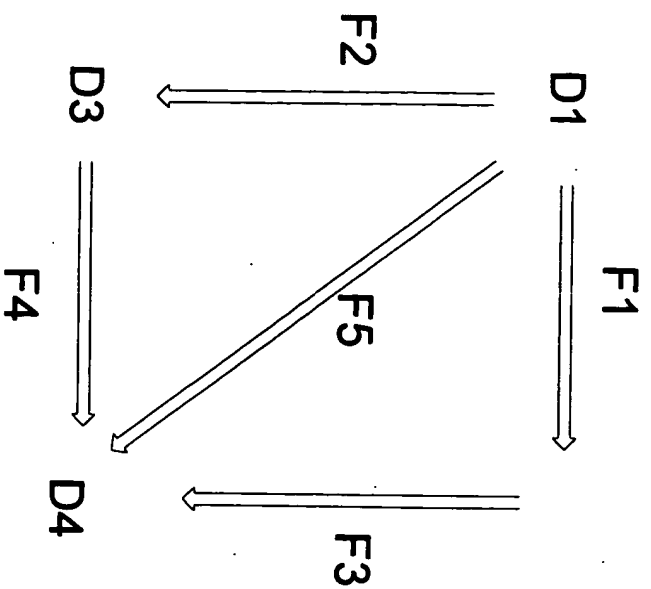
Mapping for F2  
 Fig. 15(c)

Arc	B	C	a	b	c	d	A	B
Source	i	iii	1	1	3	3	IV	IV
Target	ii	ii	0	2	2	4	V	V

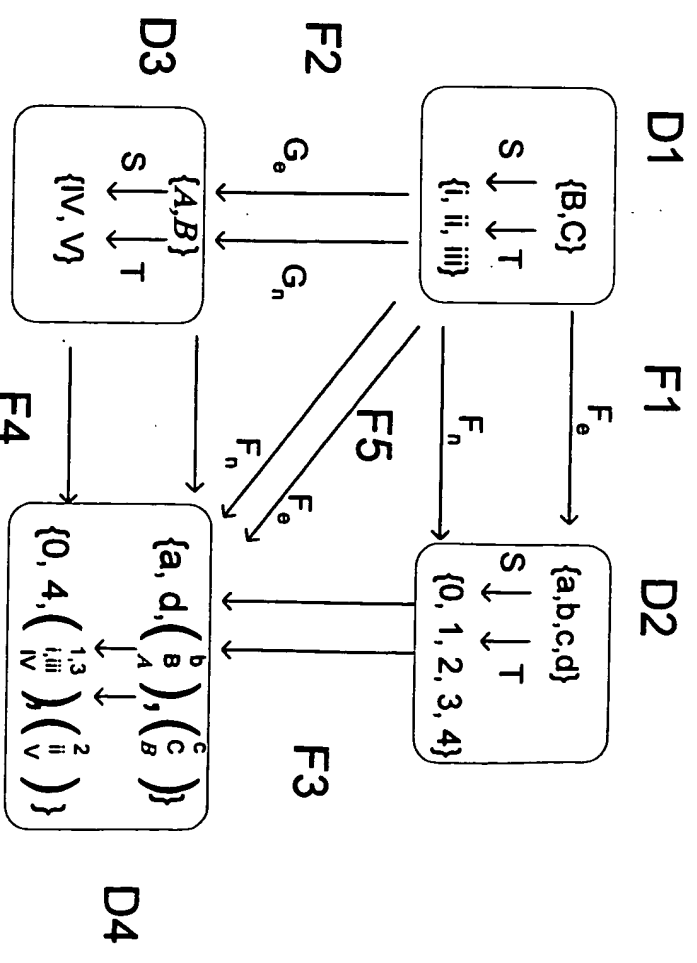
Source (S)  
 and Target  
 (T)  
 Functions  
 for  
 Hereditary  
 Diagrams  
 Fig. 15(d)



**PART I: Determine the colimit of the diagram of shape categories.**  
**Fig. 16**



More Detailed View of Taking the Colimit  
Fig. 17

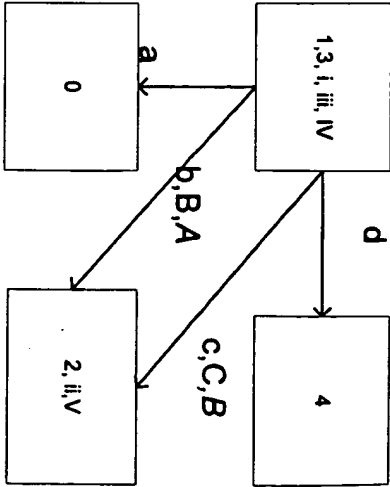


More Detailed View of Taking the Colimit  
(See Figs 18(b)-(f))

Fig. 18(a)

Arc	a	d	b	c
	a	d	A	C
			A	B
Source	1,3 i,iii IV	1,3 i,iii IV	1,3 i,iii IV	1,3 i,iii IV
Target	0	4	2 ii V	2 ii V

Source (S) and Target (T) Functions for Shape Colimit D4  
Fig. 18(b)



The Colimit D4 of the Shape Diagrams  
Fig. 18(c)

Arcs: a -> a  
d -> d  
b -> b,B,A  
c -> c,C,B

Nodes: 0 -> 0  
1 -> 1,3, i,iii, IV  
2 -> 2, ii,V  
3 -> 1,3, i,iii, IV  
4 -> 4

Mapping for F3  
Fig. 18(d)

Arcs: A -> b,B,A  
B -> c,C,B

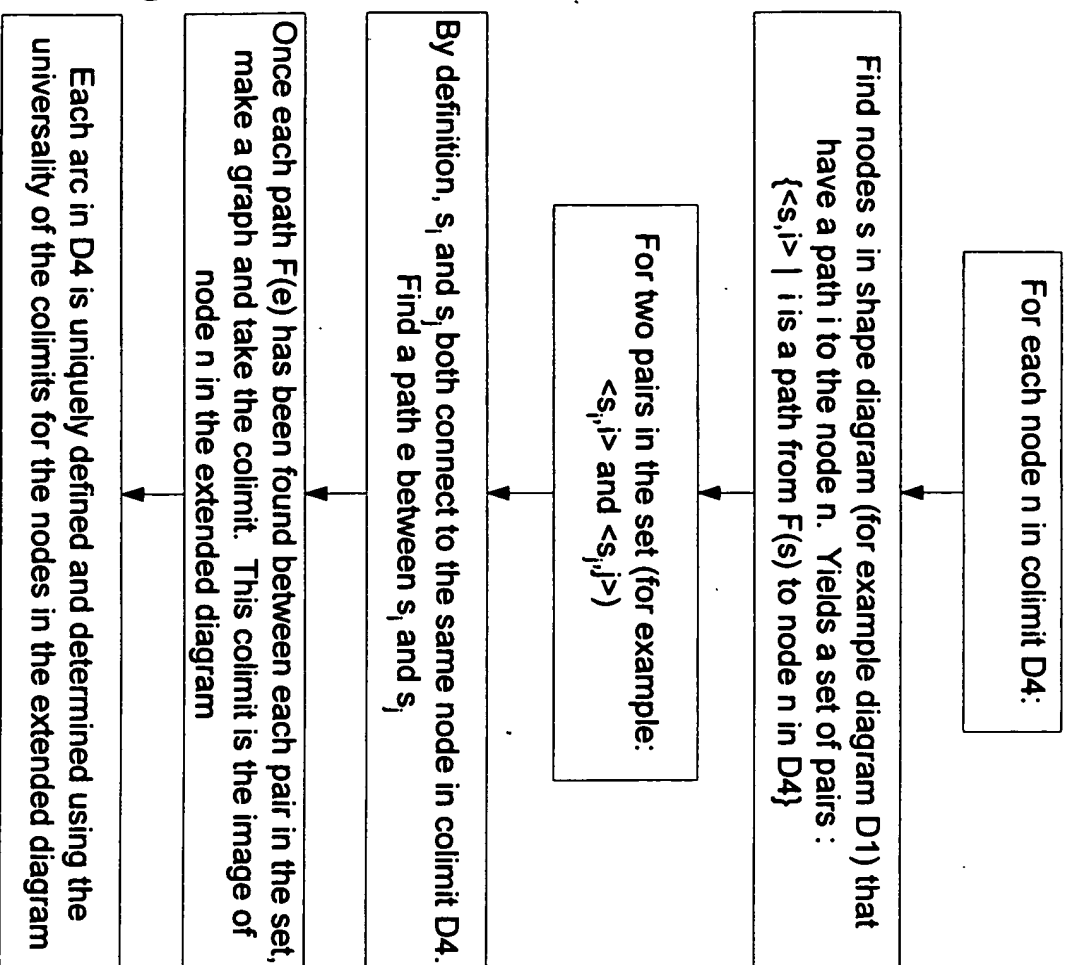
Nodes: IV -> 1,3, i, iii, IV  
V -> 2, ii,V

Mapping for F4  
Fig. 18(e)

Arcs: B -> b,B,A  
C -> c,C,B

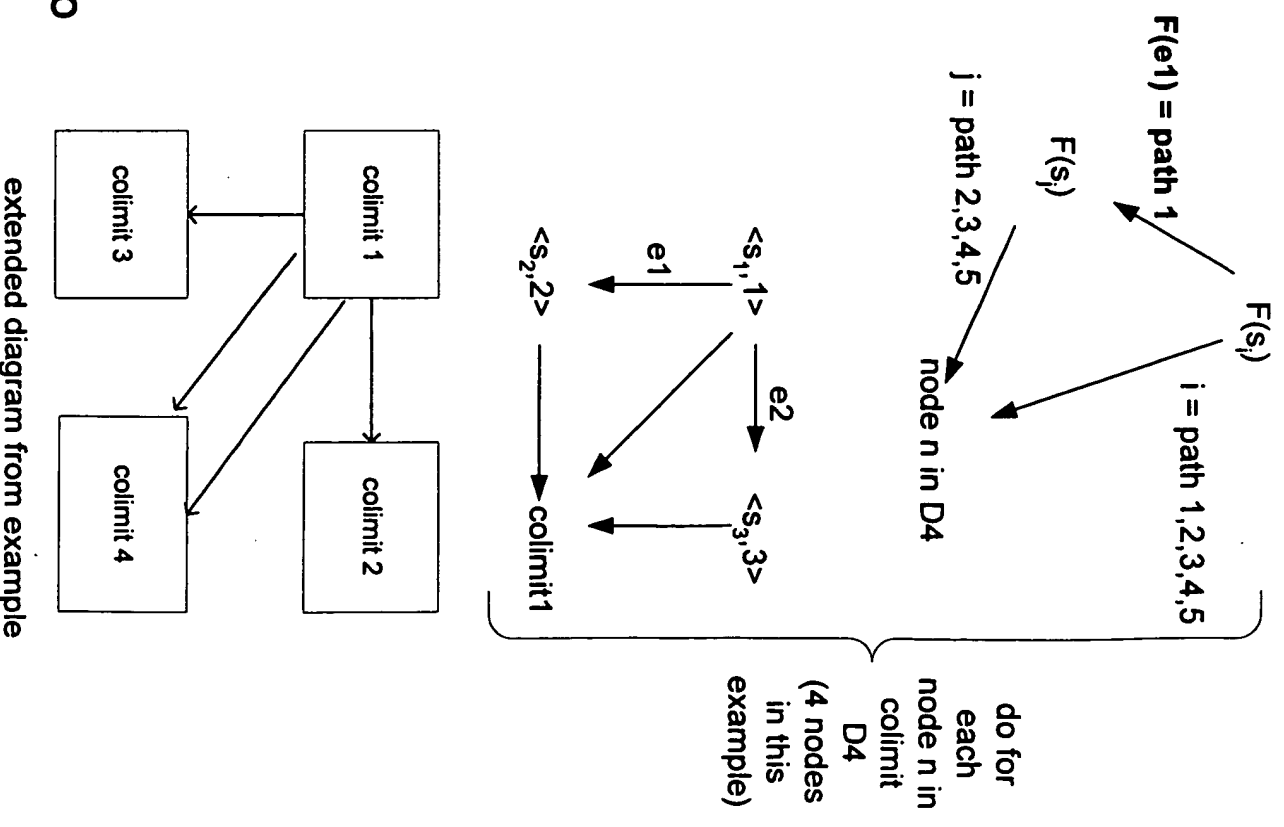
Nodes: i -> 1,3, i, iii, IV  
ii -> 2, ii,V  
iii -> 1,3, i, iii, IV

Mapping for F5  
Fig. 18(f)



## PART II: Extending one Diagram (repeat to extend each diagram)

Fig. 19





३



# Fig 20





5

$$\begin{pmatrix} 1,3 \\ i,iii \\ IV \end{pmatrix}$$

$\downarrow a$

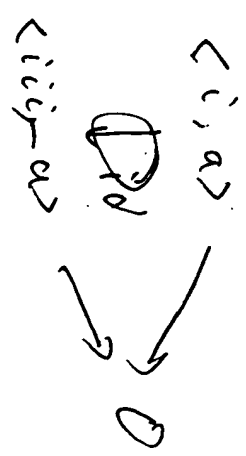
$$\text{Node } 0$$

①  
For form  
Nodes in Out

$$\text{Node } 4$$

$$\{ \langle i, a \rangle \mid a: F(i) = \begin{pmatrix} 1,3 \\ i,iii \\ IV \end{pmatrix} \xrightarrow{a} 0 \}$$

$$\langle iii, a \rangle \mid a: F(iii) = \begin{pmatrix} 1,3 \\ i,iii \\ IV \end{pmatrix} \xrightarrow{a} 0 \}$$



$\langle i, a \rangle \rightarrow \text{Spi}$   
 $\langle iii, a \rangle \rightarrow \text{Spi}$   
 +  
 coproduct  
 can't be  
 done  
 between them

$$\{ \langle i, d \rangle \mid d: F(i) = \begin{pmatrix} 1,3 \\ i,iii \\ IV \end{pmatrix} \xrightarrow{d} 4 \}$$

$$\langle iii, d \rangle \mid \text{---} \}$$

same as above

$$\text{Node } \begin{pmatrix} 1,3 \\ i,iii \\ IV \end{pmatrix}$$

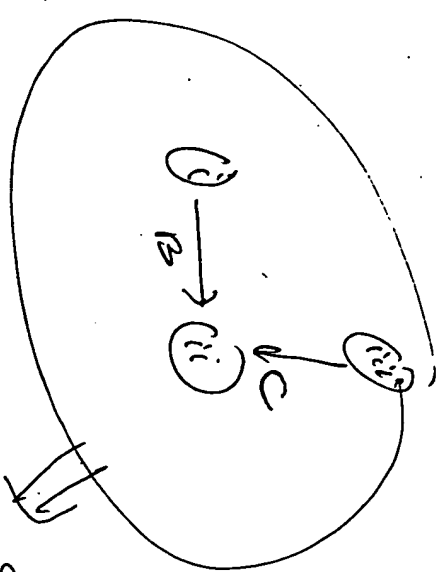
$$\{ \langle i, id \rangle \}$$

$$\langle iii, id \rangle \}$$

$$\{ \langle i, 1BA \rangle \}$$

$$\langle iii, 1CB \rangle \}$$

$$\text{Node } \begin{pmatrix} 2 \\ i,iii \\ IV \end{pmatrix}$$



Spi

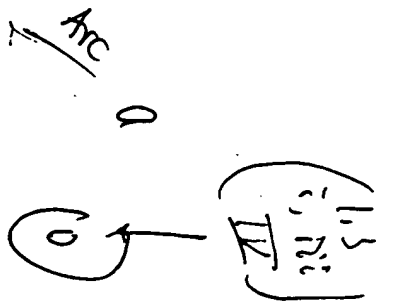
Fig 21(b) Example of Extension

Nodes in Out

coproduct  
can't be  
done  
between them



Fig 15  
②



for  
arcs  
in 04

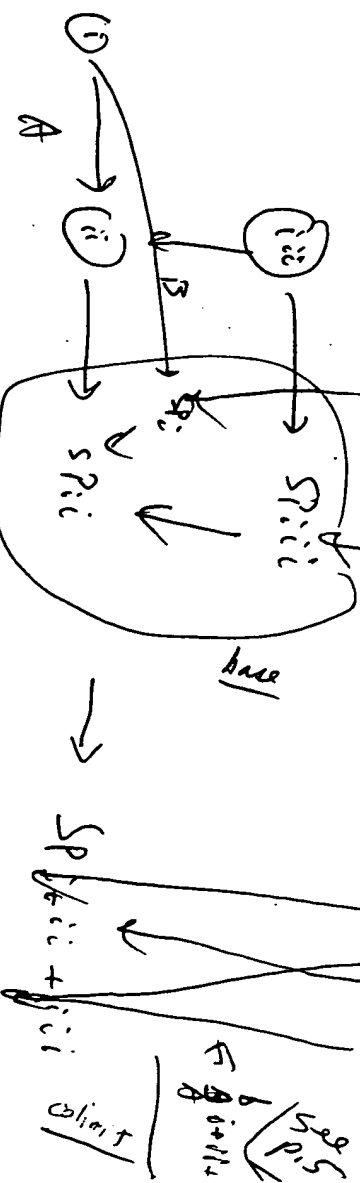
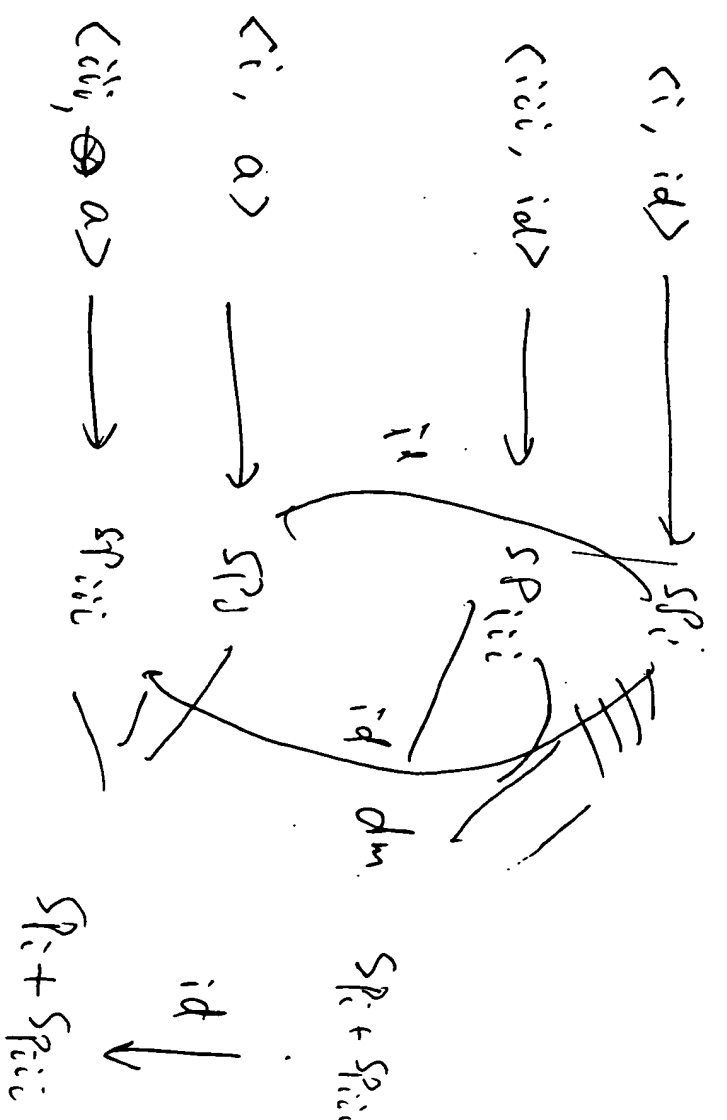


Fig 21(c) Example  
of Diagram extension (cont)

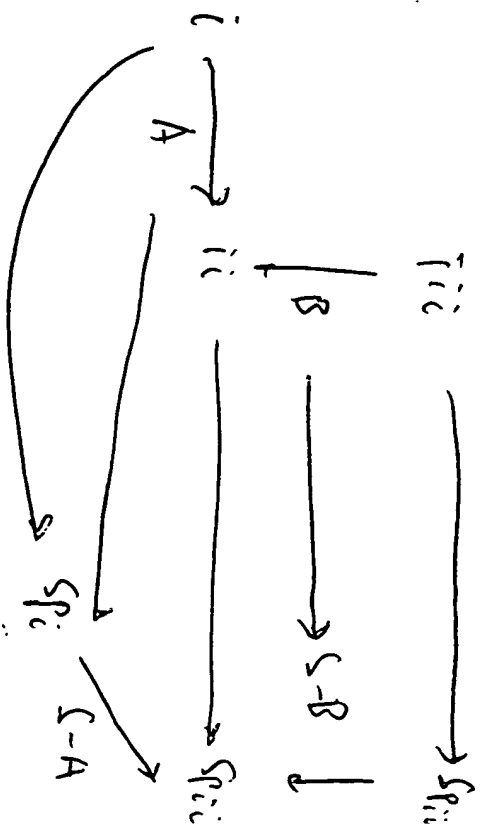
$$SP_i = \left\{ \begin{array}{l} \text{spec } SP_i \text{ is} \\ \text{sort } S_1 \\ \text{op } f_1: S_1 \rightarrow \text{boolean} \\ \text{op } f_2: S_1 \rightarrow \text{boolean} \\ \text{axiom } f_1 \Rightarrow f_2 \text{ is} \\ f_1(x) \Rightarrow f_2(x) \end{array} \right\}$$

$$SP_{ii} = \left\{ \begin{array}{l} \text{spec } SP_{ii} \text{ is} \\ \text{sort } S_2 \\ \text{op } g: S_2 \rightarrow \text{boolean} \end{array} \right\}$$

$$SP_{iii} = \left\{ \begin{array}{l} \text{spec } SP_{iii} \text{ is} \\ \text{sort } S_1 \\ \text{op } d_1: S_1 \rightarrow \text{boolean} \end{array} \right\}$$

$$S-A = \left\{ \begin{array}{l} SP_i \longrightarrow SP_{iii} \\ S_1 \longrightarrow S_2 \\ f_1 \longrightarrow g \\ f_2 \longrightarrow g \end{array} \right\}$$

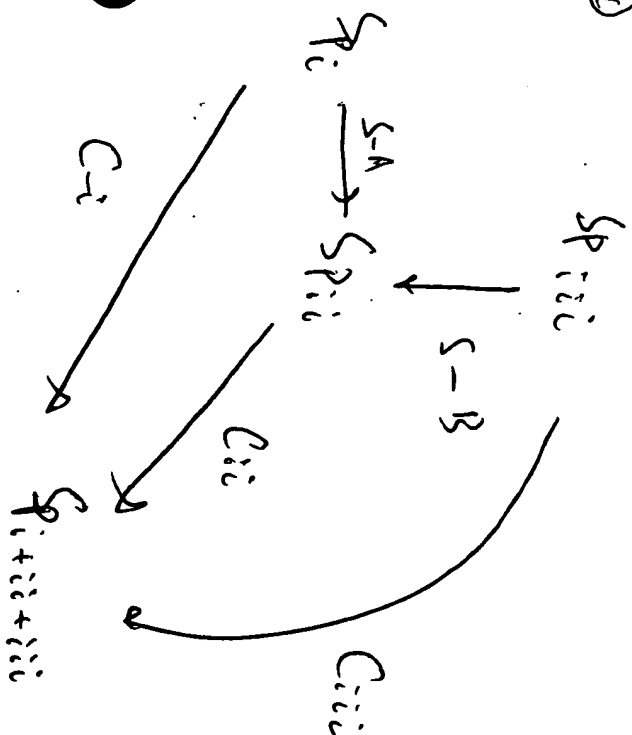
Fig 21(d) diagram Example of  $d_1$  and  $d_2$



Base diagram

$$S-B = \left\{ \begin{array}{l} SP_{iii} \longrightarrow SP_{ii} \\ S_1 \longrightarrow S_2 \\ f_1 \longrightarrow g \end{array} \right\}$$

④



colimit  
 $S_{i+ii+iii} =$

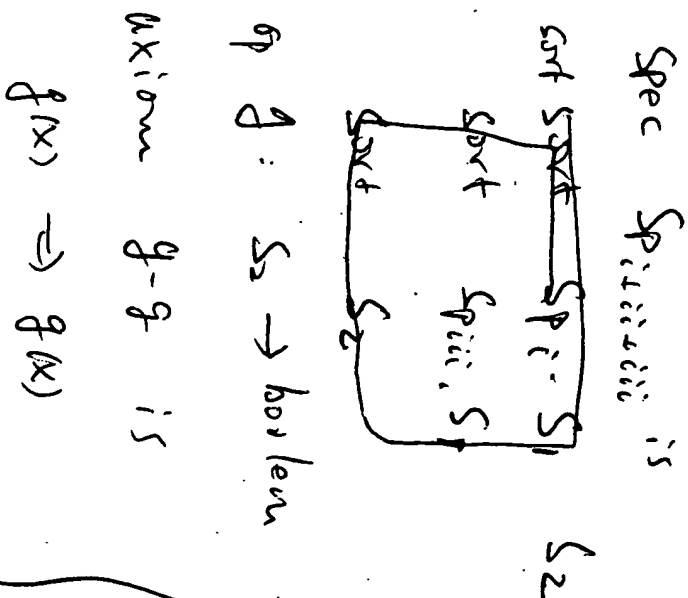
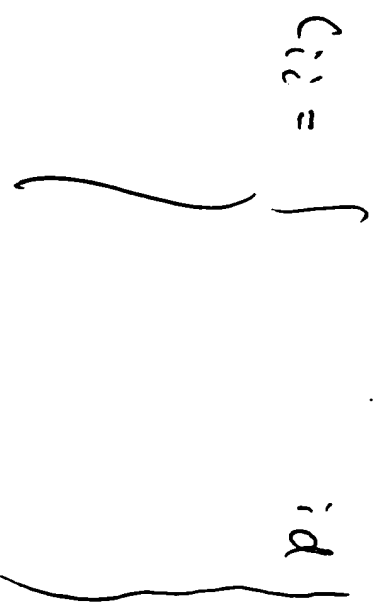
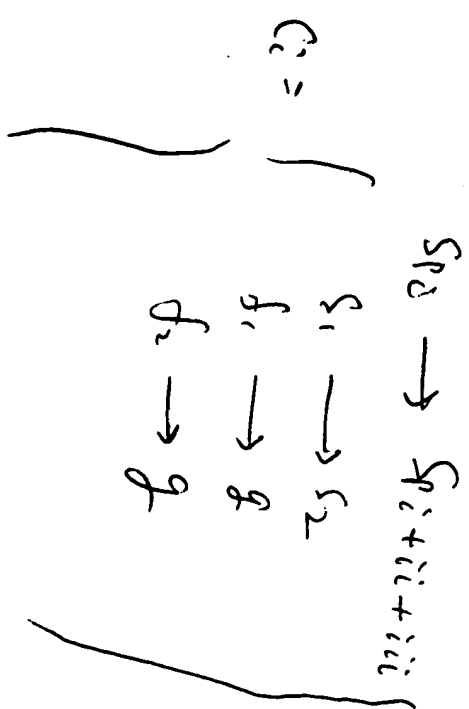


Fig 21(a) Example of Diagram Extension (cont)



$C_{iii} = g-B$

$$Sp_i + Sp_{iii} \bullet = \left\{ \begin{array}{l} \text{sort } Sp_i \cdot S_1 \\ \text{sort } Sp_{iii} \cdot S_1 \\ \text{op } Sp_i, f_1: Sp_i \cdot S_1 \rightarrow \text{boolean} \\ \text{op } Sp_{iii}, f_1: Sp_{iii} \cdot S_1 \rightarrow \text{boolean} \\ \text{op } Sp_i, f_2: Sp_i \cdot S_1 \rightarrow \text{boolean} \end{array} \right.$$

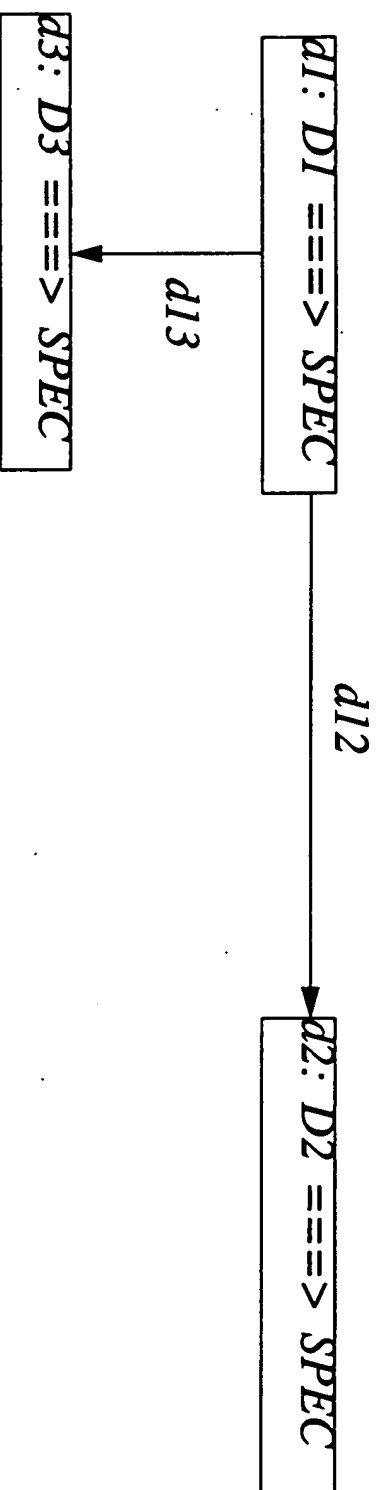
$\begin{matrix} b \\ \bullet \\ A \end{matrix} i+ii+iii$   
 $\downarrow$

$$Sp_{i+ii+iii} = \left\{ \begin{array}{l} \text{see call()} \end{array} \right.$$

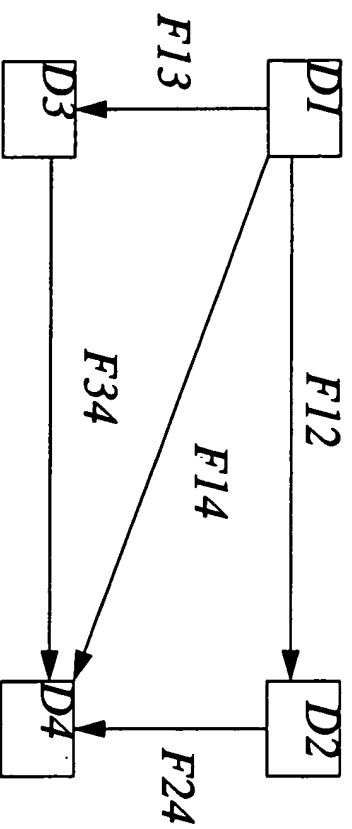
$$\begin{matrix} b \\ \bullet \\ A \end{matrix} i+ii+iii = \left\{ \begin{array}{l} Sp_i \cdot S_1 \longrightarrow S_2 \\ Sp_{iii} \cdot S_1 \longrightarrow S_2 \\ Sp_i \cdot f_1 \longrightarrow f \\ Sp_{iii} \cdot f_1 \longrightarrow g \\ Sp_i \cdot f_2 \longrightarrow g \end{array} \right.$$

Fig 21(F) Example of Diagram Extension (cont)

After finishing the extension for each diagram, let us use the following example:  
Original diagrams:

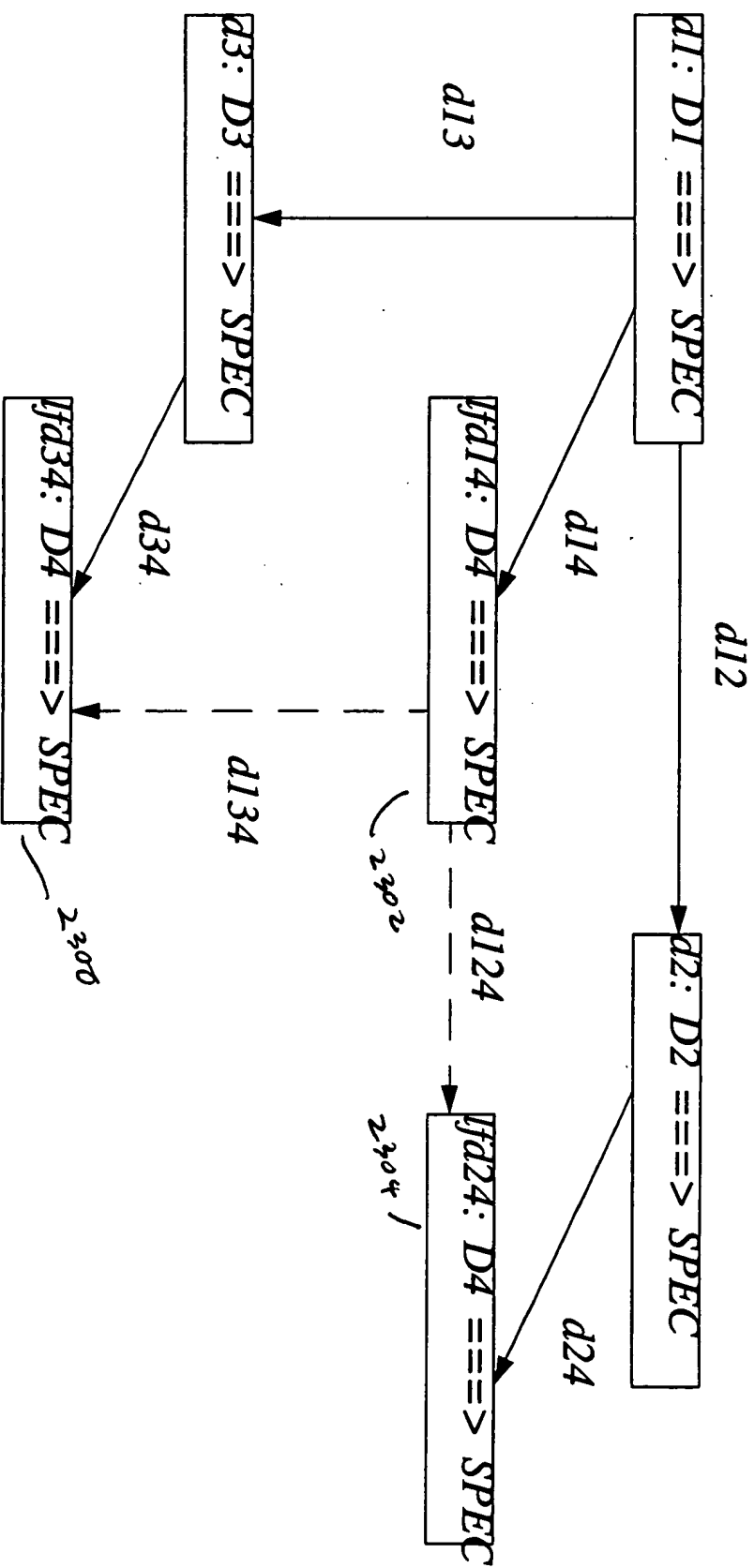


Its underlying shape categories, shape functors and the colimit are:



Part III  
Fig. 22

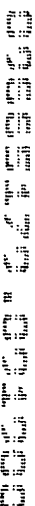
### Extended diagrams:

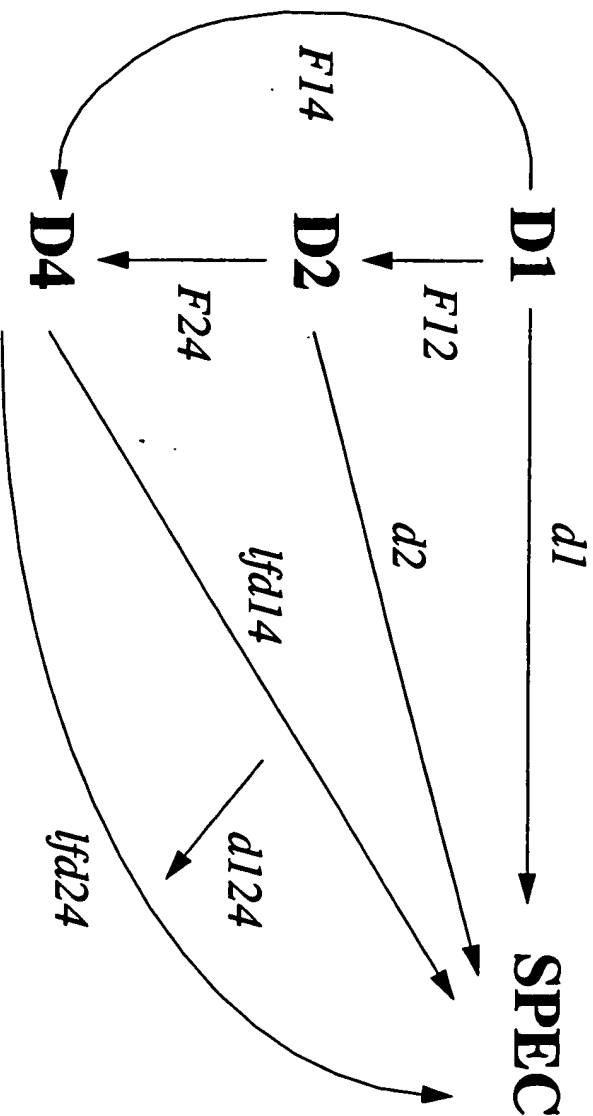


The last algorithm step we are missing for constructing the diagram colimits is the diagram morphisms<sup>5</sup> between extended diagrams. For example, the diagram morphism d124 and d134 (dotted lined arrows in above figure) are the ones needed.

Suppose  $\text{Ifd14}$  and  $\text{Ifd24}$  are two extensions of  $\text{d1}$  and  $\text{d2}$ , given the colimit of the shape categories as  $\text{D4}$ . We would have the following picture.

Fig. 23





A morphism between  $\text{lfd14}$  and  $\text{lfd24}$  is a natural transformation which maps each node of  $D4$  to an arrow in  $\text{SPEC}$ . We do this by the universal construction of witness arrows.

For any node  $ni$  in  $D4$ , we have  $F14(ni) = F12 \circ F24(ni)$ . Let  $\text{Sp1ni}$  and  $\text{Sp2ni}$  be two shape categories used for constructing mapping for  $ni$  in its extension of  $d1$  and  $d2$ , respectively, then we can have a shape function between  $\text{Sp1ni}$  and  $\text{Sp2ni}$  (inclusion, basically). That induces a diagram morphism between the base diagrams for the target of  $ni$  in  $\text{lfd14}$  and  $\text{lfd24}$ , respectively. By imposing that diagram morphism and cocone morphism, we can get a unique arrow between  $\text{lfd14}(ni)$  and  $\text{lfd24}(ni)$ . Repeat this process we construct a natural transformation between  $\text{lfd14}$  and  $\text{lfd24}$ . Similarly, we can do this for any two extended diagrams.

The following flowchart

is the algorithm for constructing a diagram morphism between two extended diagrams.

Fig. 24

Assume the colimit shape category is  $D$ , let  $\text{nodes-in-}D$  be a set of all nodes in  $D$ . If  $D$  be a set of pair diagrams in which each is an extended diagram of  $D$ . Let  $\text{nodes}$  be an empty-set initially.

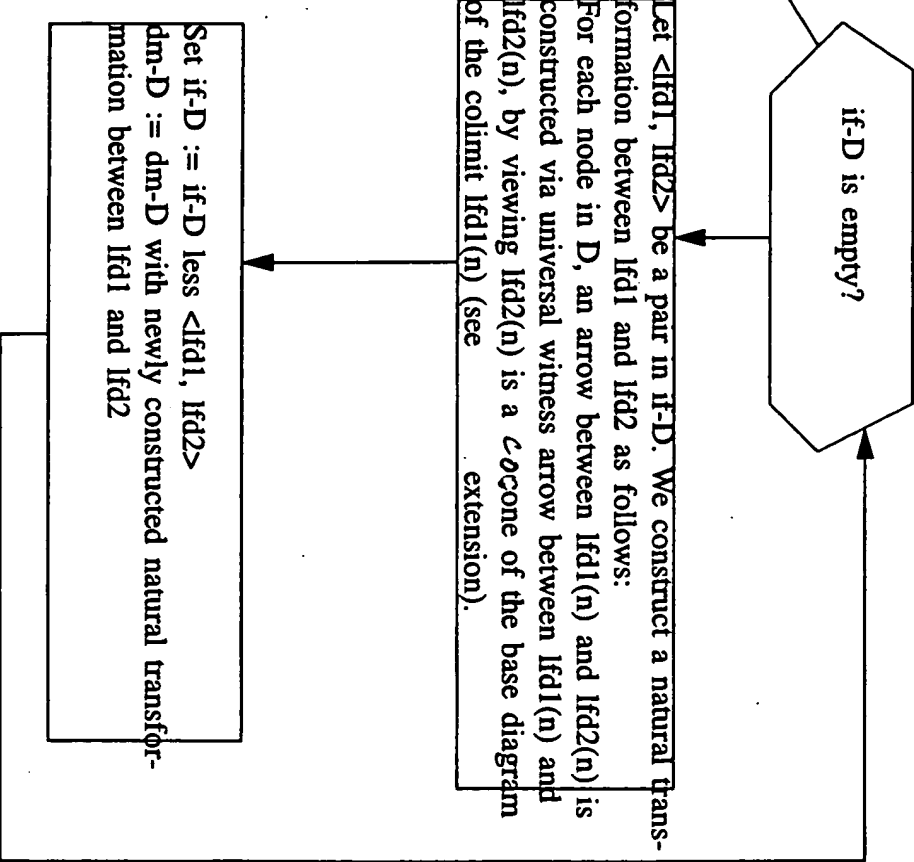
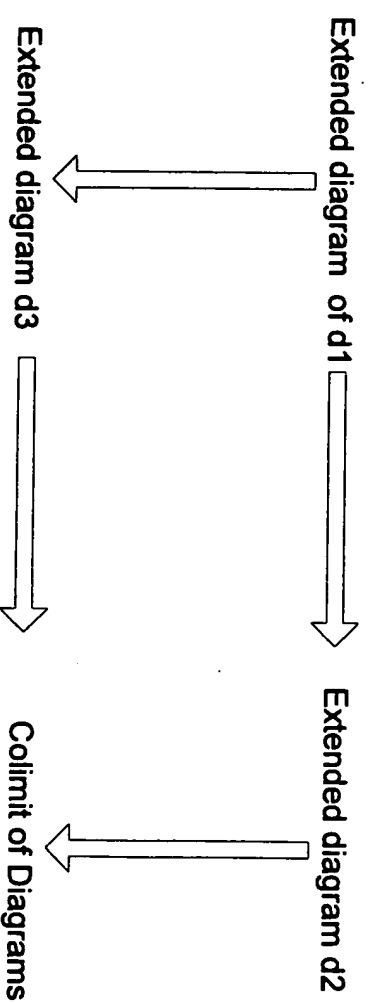


Fig. 25



The final step is to complete the colimit of the extended diagrams. The colimit is determined by computing the pointwise colimits over corresponding nodes in the extended diagrams. The morphisms are computed uniquely using universality of the pointwise colimits.



**Taking Pointwise  
Colimit of  
Extended  
Diagrams**  
(Can be done,  
since extended  
diagrams are all  
the same shape)  
Fig. 26



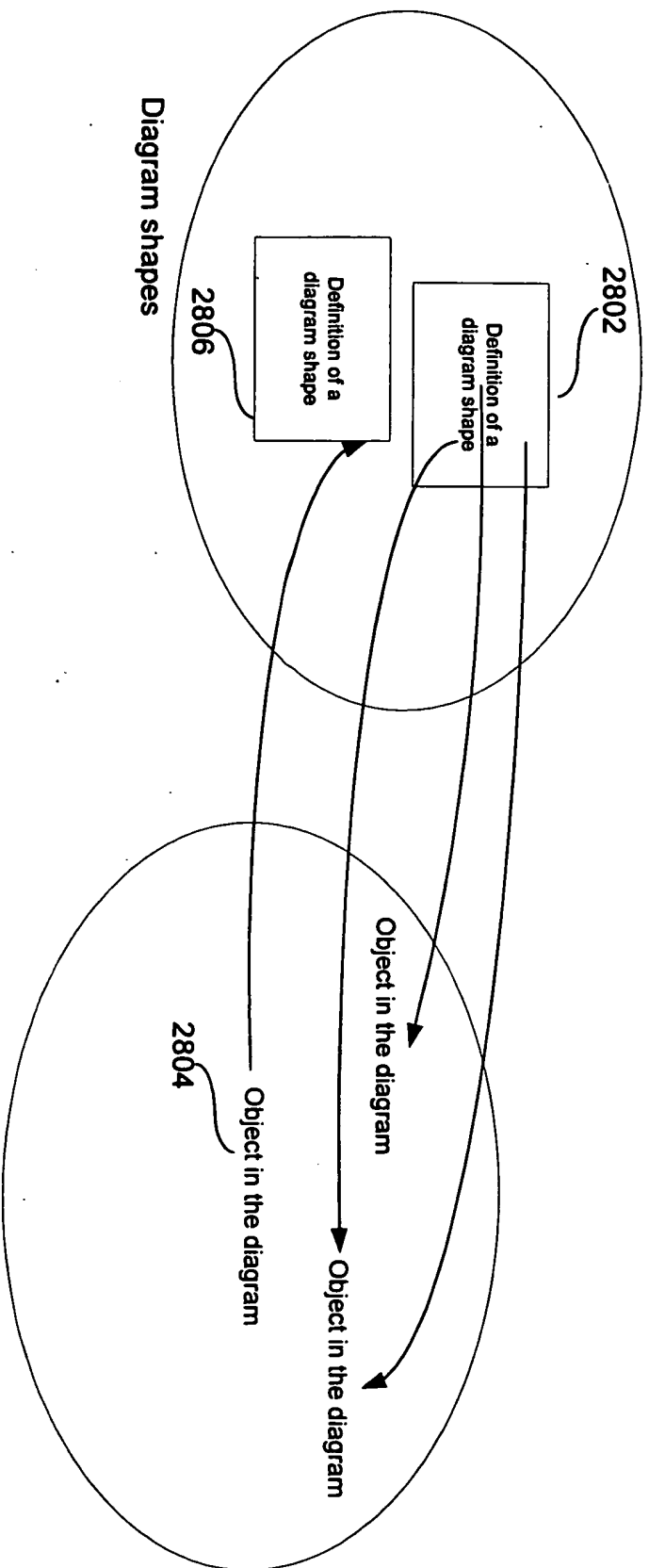


Fig. 28

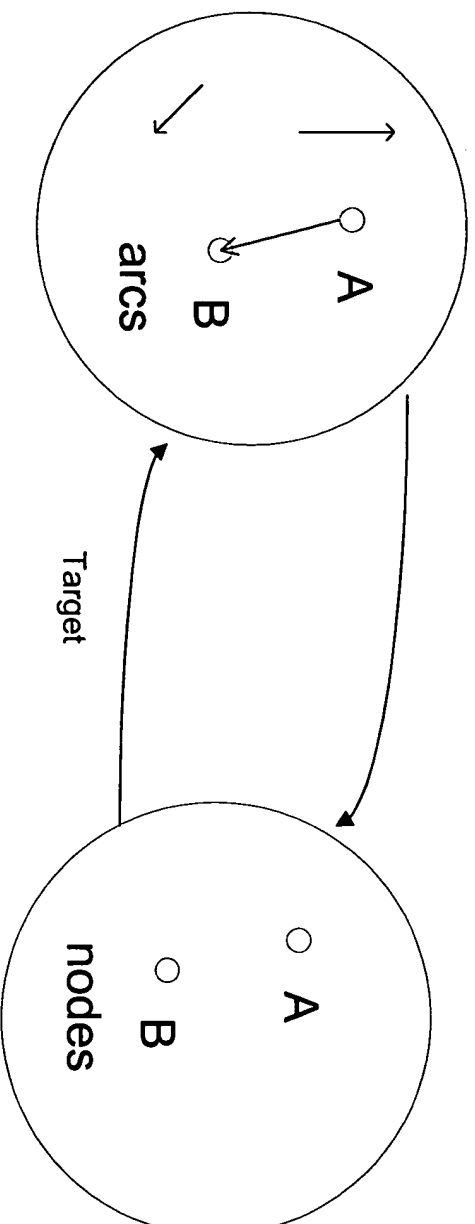


Fig. 29